

Braehead Sprint 22/08/18 Routechoice Analysis

At the end of the course people completed a routechoice form. They either ticked a box for one of the routechoices shown below which they took or were very close to or ticked 'other' indicating they took a route not shown.

Long: 16 people completed the routechoice form
Short: 6 people – analysis after long below.

Routechoices can also be found

Long <http://3drerun.worldofgo.com/2d/courseplanning.php?coursewithmap=d61e18695b4aecc749e34c5fe9400913>

Routechoices done with <http://3drerun.worldofgo.com/2d/courseplanning.php>

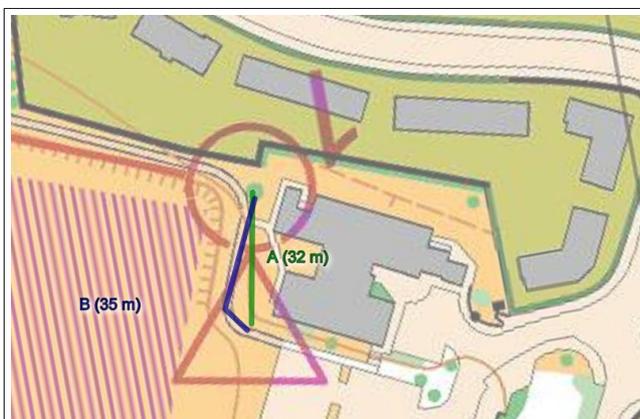
A table showing which routes people took can be found separately.

Summary

There were 2 main things that came out of the analysis of this sprint.

- 1) Control 13 on long (8 on short) caught quite a few people out. Before deciding on your route make sure you know where in the control circle the control will be, you need to be the right side of uncrossable features!
- 2) Try identifying where the control will be in relation to big features you can see before you can see the actual control (see control 2 below).

If you have any questions you can contact me (Chris Smithard) at developmentofficer@fvo.org.uk



1

Not sure why I made an option here, no real difference!

A: 36% (took this option) B: 64

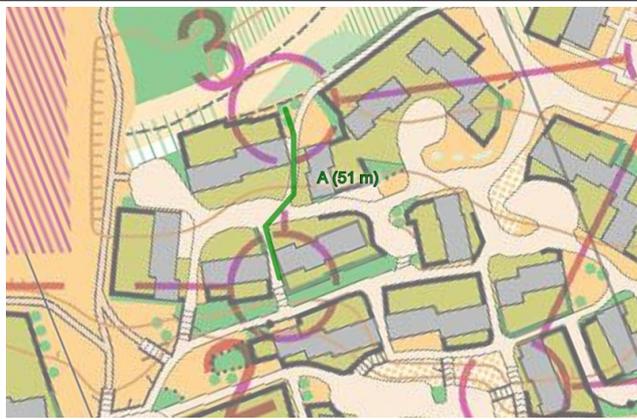


2

Not much in the route choice. Marginally shorter right but with steps.

People made mistakes on this leg. Important to identify the correct row of buildings as soon as you can to avoid running to the wrong ones. I.e on the red line between the control there's a building perpendicular to it which you can see from control 1. The row of buildings directly behind this is where the control is. Identifying this asap will reduce the possibility of running to the wrong buildings/alleys.

A 73% B14 O 14



3

No real route choice. Other routes seem to have been done by mistake rather than choice.

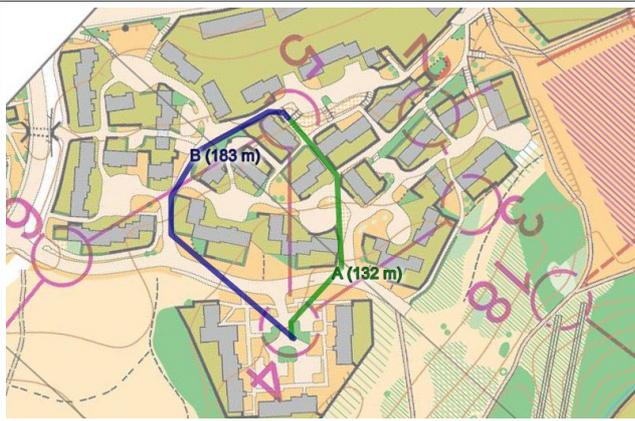
A: 88% O: 12



4

'B' is shorter and less complex to execute.

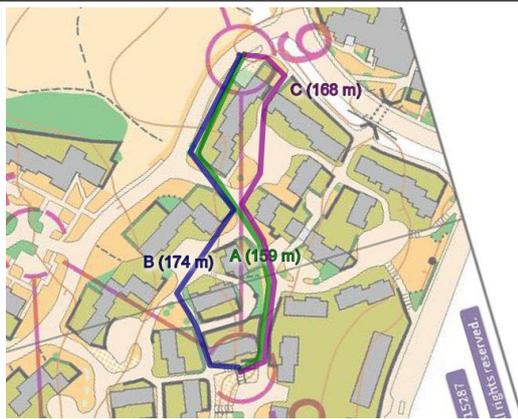
A:75% B: 25



5

Obvious choice, executing well is the important thing here.

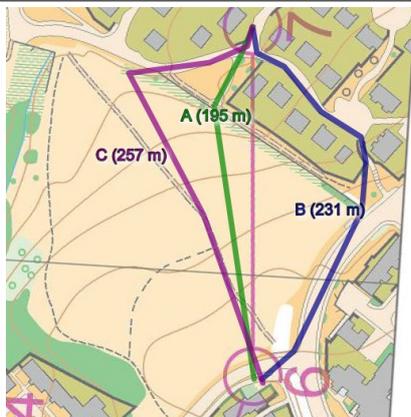
A: 94% B:6%



6

Fairly straightforward.

A:100%



7

'A' is shortest but (as last week showed) had some unknowns. How rough is the rough open? How easy is it to pass the undergrowth by the fence? How easy is it to cross the fence?
 You can see the rough open from #6 so that reduces one unknown.
 Again a late start may make you think some people would have beaten a path through anything heavy.

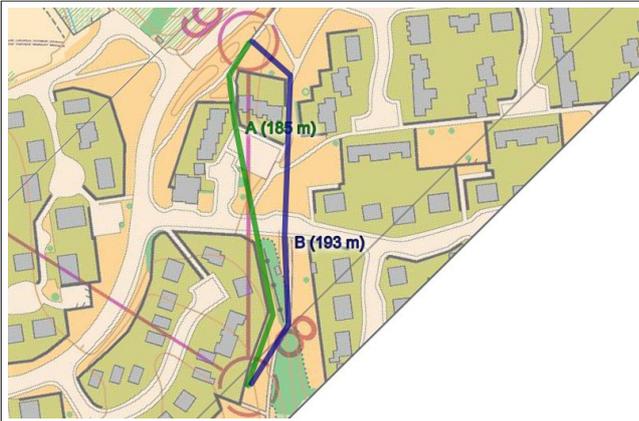
A: 25% B: 63 C:13



8

Quite a few 'other' routes taken here but most seemed to be slight variations on A and B.

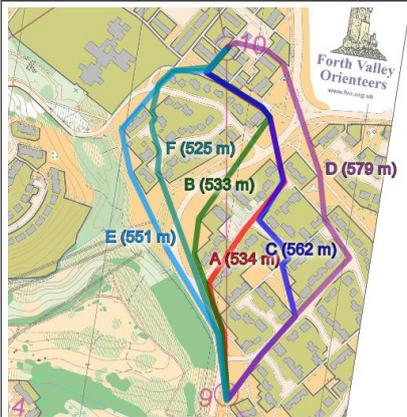
A: 56% B: 13 :31



9

Not much in the route choice. More grass at start on A and more grass on B at end.

A: 63% B 37



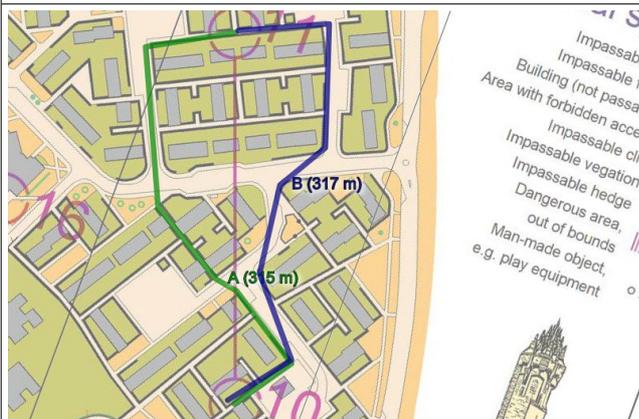
10

Many possibilities. I actually missed the shortest route (F) from the initial analysis, Rupert pointed it out (though he only saw it after he ran!). But it was probably not the quickest.

A and B are probably the fastest routes. A has more tarmac running whereas B gives you more time to cross the road (ie if busy you would have to wait on A whereas on B you could run alongside before crossing so wasting less time).

F is probably quite close but has some more tight cornering involved and some undergrowth to get through.

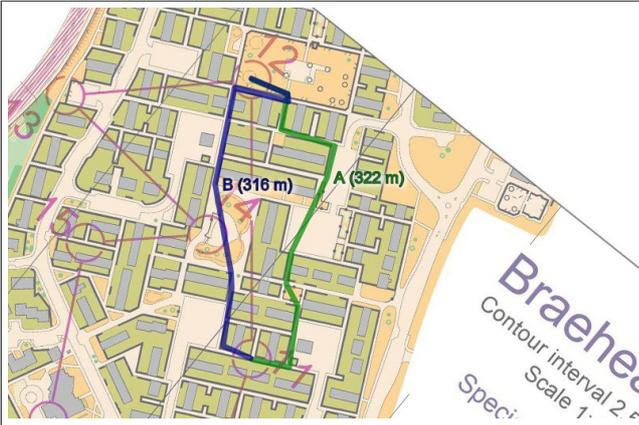
A: 18% B: 73% E 5% O:5%



11

Not much in it. B is more open though so less chance of crashing into anyone in the alleyways on A.

A: 25% B 63% O: 13%



12

Again not much in the different routes.

A: 7%, B: 86% O: 7%



13

The 'trap'. As always you need to know where the control is within the circle. Lot's of people didn't and ran to the wrong side of the fence. Whoops!

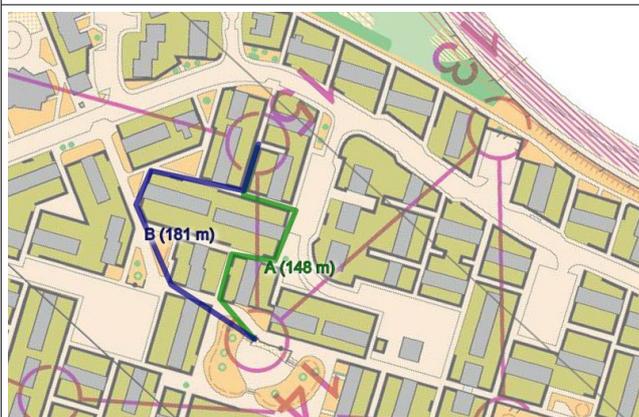
A: 86% B: 7 O:7



14

Not much in these routes. Though a large number of people took other routes, mistakes?

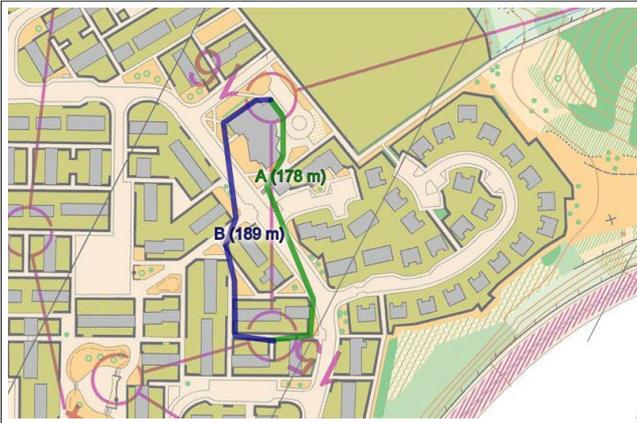
A: 35% B:45% O:20%



15

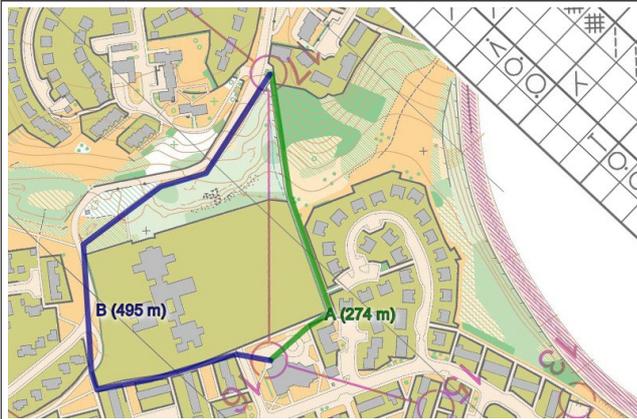
Everyone spotted the best route here.

A: 100%



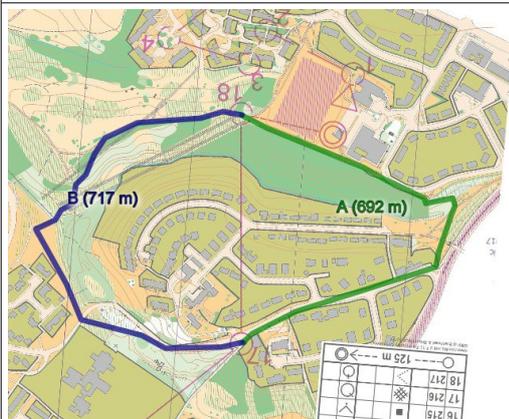
16
 Right was best and staying right of the building with the control was also the shortest way in.

A: 93% B: 7



17

A:100%



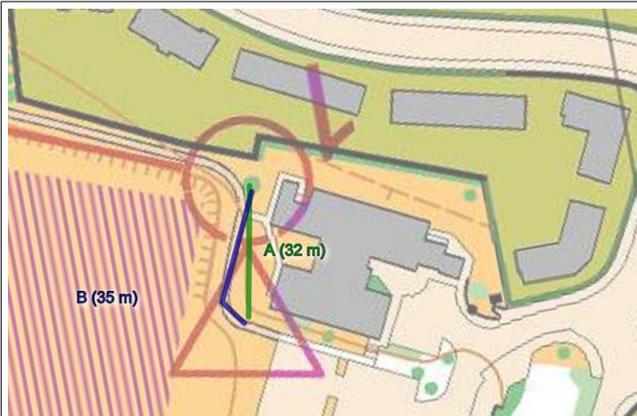
18

Difficult to tell which is shorter at first look (3% difference).

Here the contours help make the decision. Left (B) included more climb.

A:76% B:24

Short Course

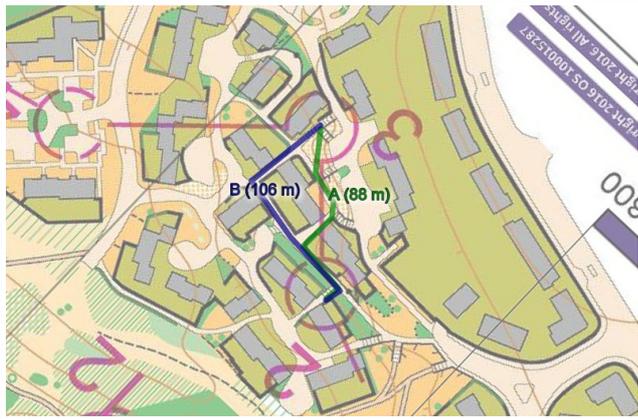


1

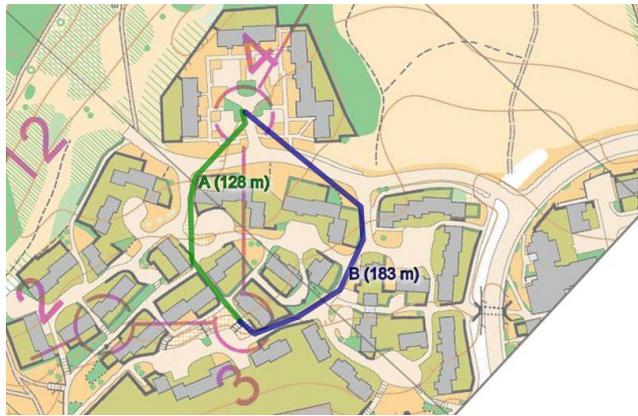
See long



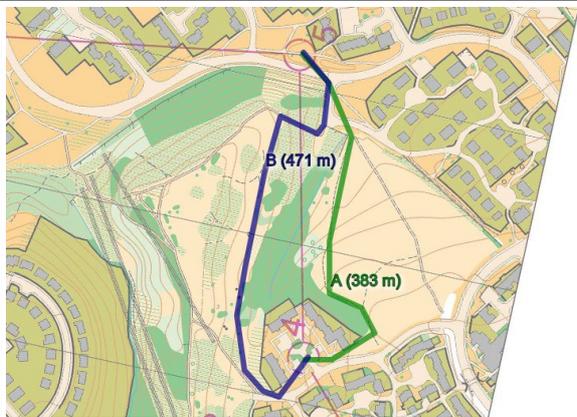
2
See long



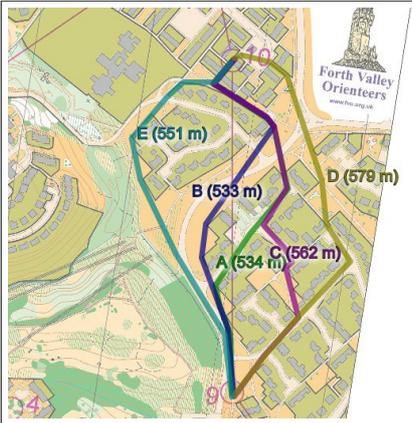
3
A:100%



4
A:100%



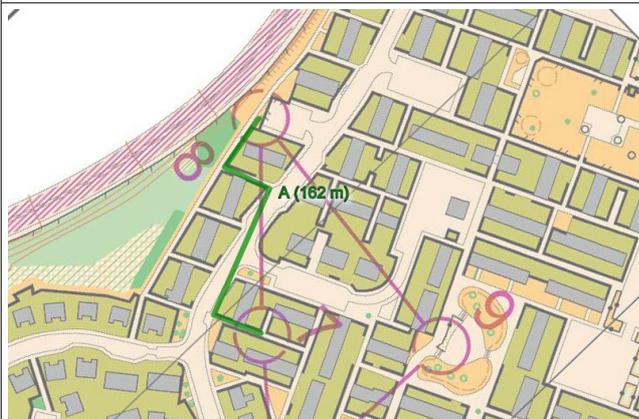
5
Right (A) was shortest and best.
A: 67% O:33



6
See long control 10



7
'A' was shortest and quickest.
Some other routes as well. Variations on A?
A: 50% O: 50%

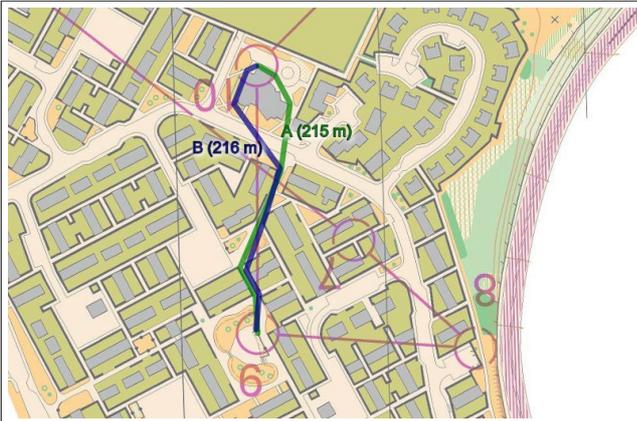


8
The 'trap'. As always you need to know where the control is within the circle. Lot's of people didn't and ran to the wrong side of the fence. Whoops!
Only one real routechoice (though you could have cut down an earlier alley!) if you spotted where the control was placed.

A:67 O:33



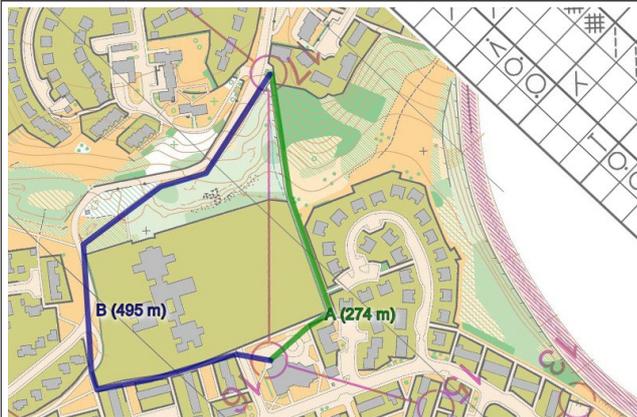
9
See long course control 14



10

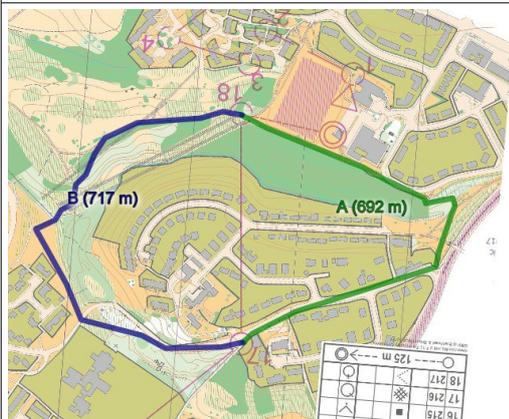
Very similar between A and B.
 B looks more tempting if you've looked ahead at #11 as you can punch the control and carrying on running, whereas with A you have to turn round to go to control 11.

A:100%



11

See long course control 17



12

See 18 on long